Kun Gergely

Curriculum Vitae (English) October 2023

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Personal Statement

Software engineer and system administrator with 3 years of experience currently looking for a full-time position with new challenges and opportunities.

Skills / Technologies

Backend:

- PHP: Yii, Laravel
- Go: Gin, Chi, Mux
- Node.js: Express, Nuxt
- Java: Jetty, Javalin

Frontend:

- JavaScript/TypeScript: Vue, React
- JQuery (legacy)
- HTML, Hugo
- CSS, Tailwind

• Linux: Alma, Debian, Ubuntu,

- Bash scripting
- Git, GitHub, GitLab, Jenkins
- SaltStack, Ansible

SysOps/DevOps:

Tooling:

- JS/TS: NPM, Yarn, ESLint, Vite, Bun, Grunt, etc
- Trello, Confluence, Jira
- IDE: JetBrains products, VSC WHMCS, Sentry

Other:

- Databases: MySQL/MariaDB, SQLite
- Caches: Redis
- Docker
- Debugging: xDebug, Delve
 SaaS: Tailscale, AWS, B2, Borgbase,

Languages:

- Hungarian: Native
- English: C2
- German: A2

Experience

Technical Manager — W Bloom Host

- Implemented **new features** to our custom Pterodactyl (PHP, Laravel, React, Tailwind) fork making certain aspects of manging game servers easier for customers.
- Refactored and updated large parts of the main website (Hugo) and open source client documentation (Docosaurus) for better maintainability.
- Consolidated internal tooling, reducing the operational complexity and cost.
- Continued work on the Discord bot, refactoring with newer and safer practices, implementing new features to reduce manual aspects of support to the minimum.

April 2023 – Present day (

(Ongoing, Part Time) Remote

Software Engineer — (*) Apex Hosting

- Implemented various features through iterative development for the customer facing Multicraft (PHP, Yii, JQuery) dashboard while communicating closely with the team resulting in overall better client experience.
- Optimized and rewrote large parts of internal tools allowing the safe transfer of terabytes worth of client data affecting thousands of clients with minimal downtime and manual effort.
- Worked closely with the customer support and system administrator teams to resolve thousands of internal tickets and bugs reports.
- Created report tools to facilitate faster and more consistent payment **dispute resolutions** for the billing customer support team.
- Helped update and test all applications from PHP 7.x to newer versions to avoid using EOL versions.
- Implemented and helped tweak Sentry as an internal error tracking tool for proactive issue resolution.
- Helped implement, test, internally document and release 17 new games for clients to use on their game servers seamlessly.
- Consolidated several internal tools to facilitate the acquisition of the company for the shared team.

February 2022 - April 2023

(1 year, 3 months, Full Time) Remote

- Helped ensure exemplary (99.9989%) system uptime, on 3,000+ physical machines in 18+ regions around the world, contributing to consistent and reliable service for 100,000+ customers.
- Efficiently communicated with upstream providers on a day-to-day basis to address and resolve hardware, network, and other related issues even in stressful situations. Created incident reports and follow ups.
- Played a key role in QA testing all new software and system changes providing constructive feedback, collaborating with other system administrators and developers in the process.
- Resolved thousands of bugs and system issue related tickets across many different internal and client facing services learning about Linux, Docker, DevOps and much more in the process.

Technical Support Operator — Apex Hosting

- Achieved a 98%+ satisfaction rate and <20 second average response time on LiveChat with hundreds of technical issue and inquiry chats relating to game servers ran in Multicraft each week.
- Helped resolve complex technical problems through WHMCS tickets.
- Replicated and reported service issues reported by customer in detail to help internal developers and system administrators resolve them.
- As a down-time activity, wrote a Discord bot to handle various automatic and manual moderation actions, audit logging preventing several large spam bot attacks.
 - Raised the retention rate by 23% and achieved "Verified" status on the Discord guild.
- Coordinated with the social media team for large scale community events hosting over **50** concurrent **players**.

Technical Support Operator — **♥ Bloom Host**

- Delivered exceptional customer service through Discord and WHMCS ticket systems, resolving technical issues relating to game servers in Pterodactyl and virtual private servers in Virtualizor; helping to achieve a 4.9/5 star Trustpilot rating.
- In a proactive effort during downtime, I independently developed a Discord bot using Java, JDA, and the Jetty frameworks. This significantly enhanced the customer support efficiency, managing over 20,000 tickets, ensuring secure transcript handling, organizing over 2,000 suggestions and allowing for seamless translations.

February 2022 - April 2023 (

(1 year, 3 months, Full Time)
Remote

June 2021 - February 2022 ((9 months, Full Time) Remote

December 2020 - June 2021

(6 months, Internship) Remote

Education

College — Ferences Gimnázium

I graduated with A-s in both of my electives: English and computer science.

September 2015 – June 2021 (

Szentendre, Hungary